



THE VOXIE SURVIVOR PRESS KIT

Fact Sheet

Field	Detail
Title	Voxie Survivor
Developer / Publisher	AlwaysGeeky Games
Release Window	2026
Platform	PC, MacOs (Steam)
Primary Genre Tags	Bullet Heaven, Action Roguelite
Secondary Genre Tags	Bullet Hell, Survival

Target Audience	Fans of high-skill rogue-lites, tactical build-crafting, and structured shooters
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Positioning & Pitch Copy Blocks

- **The 1-Sentence Elevator Pitch:**
Voxie Survivor is an objective-driven Action Roguelike that evolves the Bullet Heaven genre through structured multi-round scenarios, skill-based weapon mechanics, and tactical organic enemy swarms.
- **The Short Description:**
Master **Objective-Based Precision** in *Voxie Survivor*. Dodge through dense, organic swarms to rescue allies, protect vital capture points, and survive frantic multi-round scenarios. Utilize high-fidelity lighting to read the chaos, build game-changing loadouts from the Card Library, and force the ultimate Boss Spawn in a premium **Bullet Heaven** survival experience.

Core Tech & Gameplay DNA

- **Readable Chaos via Advanced Tech:** We solve visual clutter. Using proprietary "**Soft-Separation**" swarming, enemies naturally repel each other to form clean, readable waves and tactical lane opportunities.
- **High-Fidelity Visual Contrast:** Characters heavily "pop" against dark environments like the Gloomy Forest using custom **Rim and Fresnel lighting rendering**, giving players the absolute clarity needed to utilize the high-skill **Dodge/Crit system**.
- **Objective-Driven Design:** Moving away from passive clock-watching, gameplay is structured into tight **multi-round scenarios**. Success requires completing tactical tasks: holding **Capture Points**, executing **NPC Allies (like rescuing Meadow)**, and triggering massive **Boss Spawns** at completion.
- **Tactical Retaliation Arsenal:** Features active, skill-based weapons like the bouncing trajectories of **Bouncing Blades** or terrain-altering **Earth Rupture** rather than purely automated firing.

The Visual Asset Vault

A. GIFs

- https://drive.google.com/drive/folders/1fpqzMxrcPeenpPa_V24nPCHMDO9iAYG?usp=sharing
 - **GIF 1: "Meet the Bone Dragon"** – Captures the exact moment a massive Boss initiates and takes over the screen.
 - **GIF 2: "The Level-Up"** – Showcases a massive kinetic shockwave clearing the screen upon leveling up, delivering high visual juice and dopamine.
 - **GIF 3: "Tactical Weave in the Gloomy Forest"** – Demonstrates a player utilizing the Dodge/Crit system with the high-contrast Rim Lighting fully active.

- GIF 4: “Boss Approaching”

B. Key Art, Trailer, Logos

- Main Capsule Artwork featuring Zero the main character in the Voxie World:
 - https://drive.google.com/drive/folders/1y7VBDIdCWCn_ih59Cr1Akng7I37dINks
- Trailer showcasing pure gameplay:
 - https://drive.google.com/drive/folders/1YquS_22hVAI0cAb1VuatOSzQ2ZbRir4a?usp=sharing
- Logos:
 - https://drive.google.com/drive/folders/1y7VBDIdCWCn_ih59Cr1Akng7I37dINks
- Screenshots from Steam:
 - <https://docs.google.com/document/d/1gsZ7bf7dyTpu9VDvtrqVKv4feuFwIUyZ1-H5hixVtow/edit?tab=t.0>

The Key Handles

- Steam:
 - https://store.steampowered.com/app/4535960/Voxie_Survivor/
- Voxies Website:
 - <https://www.voxies.io/>
- X:
 - <https://x.com/VoxieTactics>
- Discord
 - <https://discord.com/invite/voxies>
- Reddit
 - <https://www.reddit.com/r/voxiesurvivor/>
- TikTok
 - <https://www.tiktok.com/@voxieworld>
- Instagram
 - <https://www.instagram.com/voxiegames>
- Facebook
 - <https://www.facebook.com/voxiegames>
- YouTube
 - <https://www.youtube.com/@voxiegames>
- Twitch
 - <https://www.twitch.tv/voxiegames>